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## 6 Fianchetto Systems with g3

## 

 cxd5 d6 66 g 3 g 67 畕 g 2 䁂 $\mathrm{g} 7(D)$ normally ends up transposing to our main line， though there are a few independent paths：

a）White can try 8 h3，but if 4 follows，it obstructs his pieces： $8 . . .0-0$ $90-0$ b6（or 9．．．a6 10 a4 葸xh3！？ 11

 Budapest 1998） 10 苞f4 a6 11 a4 党e8 12 h3 篹a7！ 13 e4 笪ae7＝Moeller－ Baklund，Moscow 1956.
b）The idea 8 e $40-09$ ge 2 fails to control the e5－square and forfeits the idea of placing a knight on c4．Black has several good answers，of which lines＇b2＇and＇b3＇are best，in my opinion：
b1）9．．．${ }^{\text {Q }}$ a6 10 0－0 0 c7 11 a 4 a 6
 （Kapengut）．
b2）9．．．a6 10 a4 ${ }^{\text {M }}$ bd7 11 0－0 皆b8 12 a5 b5！（ $12 \ldots$ ．．． e e8＝） $13 \mathrm{axb6}$ 舁xb6！ （since c c4 isn＇t available） 14 h 3 and now 14．．．总e8＝Novotelnov－Plater， Moscow 1947，or 14．．．${ }^{0}$ e8 with the idea ．．． 0 c7－b5－d4－Kapengut．
b3）9．．．亶e8 10 0－0（10 a4 气a6！ 11 $0-0$ bu 12 h3 b6 13 畕g5 h6 14 思e3崽 $\mathrm{a} 6=$ Tanin－Aratovsky，corr．1954）
 13 気ec3 党e8 14 鼻f4 萛f8＝Murei－ Quinteros，New York 1983.



## $90-0$

This is the basic position of the Fianchetto System，a very solid ap－ proach which at first glance uses two
tempi to put the king＇s bishop on a bad diagonal（blocked by the d5－pawn）， and doesn＇t even begin to expand in the centre．Yet this is a popular choice of strong positional players，because it covers e4，protects the king，and al－ lows a sort of Knight＇s Tour by d2－ c4．Often，when Black turns his atten－ tion to challenging that knight，White can play moves like 営e1 and 寞f4 fol－ lowed by e4－e5，which incidentally can bring the g2－bishop to life．

White＇s strategy is primarily pre－ ventative：he advances few pawns and denies Black an easy target．Key cen－ tral squares are to be guarded so as to hinder any freeing moves，and even manoeuvres such as ．．． 0 g4－e5 are of－ ten discouraged by h3．

Since Black lacks space，his inabil－ ity to grapple directly with the enemy can be irritating for him．But the very nature of White＇s scheme also gives Black more leeway，because his own position is under no attack．White tends to have his pieces on the first and second ranks（e．g．，rooks on e1 and a1， bishops on c1 and g2，knights on c3 and d2，queen on c2）．This means that Black can organize his troops into whatever formation he pleases，since he is under little obligation to defend the usual sore spots on d6 and e5．And fortunately for him，he still has one plan that can＇t be prevented forever， i．e．，the customary advance of his queenside majority．To the extent that White must divert his forces to keep the queenside pawns in check，Black is given greater freedom to manoeuvre in the centre．

There are fewer issues of move－ order in this chapter than in any other． Instead of $90-0$ ，the only non－trans－ positional sequence that I＇m aware of is the immediate 9 d 2 a6 10 a4 4 bd7 11 ©c4（11 0－0 営e8 transposes to
 can lead to：
a） 13 鼻d2 0 xa4！ $14 \times 15$苞 3 （15 0xc5 dxc5 16 d6 \｛16 0－0
曾e8）15．．．b4 16 气c4 bxc3 17 bxc3
 0－0 卤b8＝Krasenkov－Tolnai，Buda－ pest 1989 ．
b）After $130-0,13$ ．．．总e 8 transposes to Line A；if Black wants to avoid those lines，he can also try 13．．．唵b8 14 a5 8 c 815 c4 and，for example，



 hxg5 21 f 4 g 422 b 3 蹨 7 市．
c） 13 a 5 C 814 c c 4 g 415 鼻 f 4




新c2，Krasenkov－Petran，Balatonber－ eny 1988，and now simply $22 . . . a 5$ with the idea of ．．．c4 keeps Black active，al－ though his earlier options achieve equality more easily．

All these examples bear close re－ semblance to the main lines below．

After the text－move（90－0），play di－ vides into：
A：9．．．a6 10 a4 ${ }^{0}$ bd7 112
B：Lines with ．．．党e8 124

The first approach is a positional one，calmly preparing the eventual queenside attack，although when the goals of the two sides conflict，the usual Benoni fireworks can erupt．The second strategy is impatient and tacti－ cal．Black will enforce moves like ．．． 0 e4 before White has had a chance to organize his preventative forma－ tion．

A）
9．．．a6 10 a4 0 bd7（D）


This is the most－played line of the g3 fianchetto system．White has these main moves：

| A1： 11 e4 | 113 |
| :---: | :---: |
| A2： 11 蒐f4 | 114 |
| A3： 11 d2 | 115 |

The last is the most important．But many top players choose 11 息f4 to avoid the complexity and depth of the－ ory on $11 \Leftrightarrow \mathrm{~d} 2$ ，so that will also be studied in detail．

Note that 11 e 4 cannot arise from the 9．．．a6 10 a4 笪e8 move－order，but in that case 11 d 2 sometimes transposes，as
explained in the relevant section（Line B2）．

Also played are：
a） 11 a5 笪e8（11．．．b5 12 axb6 ${ }^{\text {end }} \mathrm{xb6}$ 13 e4 囬e8 14 曾e1，Pons－Gil Reguera， Madrid 1992，and now 14．．．h6！？ 15


 dd2 was given as $\pm$ by Marin，but I



 19．．．答 $\mathrm{e} 2=$ ．
b） 11 h 3 囬e 8 （perhaps the simplest move；both 11．．． E b8 and 11．．．h6 also equalize，according to theory）：




 Oh5 15鼻d2宴xf3 ©f6 18 b4 ©d7 19 bxc5 $0 x c 5$ is equal，Koskinen－Sher，Copenhagen 1996.
b3） 12 总e1（this resembles the ．．．量e8 systems covered in Line B， but here h3 is of little use to White） 13


 20 皆a3（20 氭g2 包g5 21 g 4 h 522 f 3 Qh7＝），Razuvaev－Tal，USSR Ch （Moscow）1983，and now 20．．．賭xh3＝ is easiest，with two pawns for the ex－ change．
 13 e4 气c4 14 蔂c1 b5 15 axb5 axb5 16

